

1999-2003 (WOTC)

- Players flip coin AFTER setup - winner of flip MUST go first.
- For each mulligan, opponent may draw up to 2 cards per mulligan, as they occur.
(players may choose to mulligan if only Fossil(s) in opening hand)
- Player going First:
 - player draws a card to start their turn
 - player has no restrictions
 - player CAN attack
- Players may retreat as many times per turn as they choose.
- If player's Pokemon is confused, player must flip heads in order to retreat.
(if tails, confused Pokemon takes 20 damage, weakness & resistance applies)
(the confused Pokemon remains active & can not attempt to retreat again this turn)
(even if tails, required retreat cost must be paid)
- Players may play multiple Stadium cards per turn.
("Stadiums" are simply trainers)

Weakness x2 Resistance -30
Poison = 10dmg
Confusion = 20dmg
Burn = null

<https://www.docdroid.net/h266/nintendo-power-1999-pokemon-trading-card-game-pdf>

<https://www.poj.com/pokemon/rules/oldbasicrules.html>